

# ANIMATE EUROPE PLUS

AnimateEurope +



**INTERNATIONAL COMICS COMPETITION 2019** 



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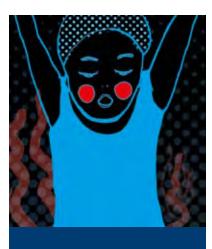
# INTERNATIONAL COMICS COMPETITION 2019



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Something is missing

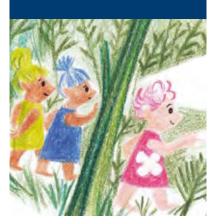
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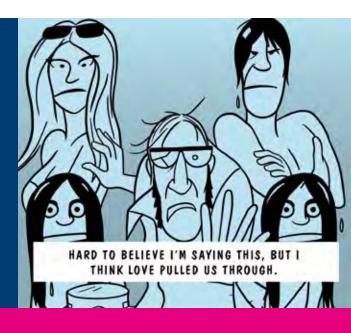


# THE FRIEDRICH NAUMANN FOUNDATION FOR FREEDOM



# **FOREWORD**

In 2013, 2015 and 2017, we asked comic artists and graphic novelists from all over the world to participate in our international comic competition "Animate Europe" and to share with us their ideas about Europe. The overwhelming success of our competition proves that artists have fascinating visions to share. In the form of comic books, exhibitions and via the world wide web, our comics travel through Europe and overseas. They spark discussions and inspire people to get involved with Europe. In 2019, we launched the fourth "Animate Europe" competition round to get to know even more exciting stories. This year's topic is "Animate Europe +" the "added value of the European Union."





Why "Animate Europe +"? Because we believe in a unified Europe and the power of the European Union to guarantee freedom and peace. There are many achievements of the EU. We tend to take them for granted and forget too easily that the European Union is a precious project that reformed Europe and impacts our every day life. What is the added value of the EU? What are the advantages of the European Union? What did the EU do well according to you – in general terms or in personal experiences? These were the kind of questions we hoped to be answered by the artists. Again, we were overwhelmed by the number of entries we received from 27 countries! Join us to discuss Europe.

In this anthology you can find the works of our five competition finalists. As diverse as they are in terms of style, topic and vision, they share a common belief in a strong and vivid Europe, based on common understanding and trust.

Go ahead and see for yourself!
Enjoy the read!

Thomas Ilka
Director European Dialogue



# THE JURY



#### Lucie Lomová

is a comic book author and illustrator. Her most popular comic is Anča and Pepík, a series about two little mice that has also been adapted as an animated series. After a decade of creating comics for children, she turned to an adult audience with her graphic novel Anna en cavale, succeeded by Les Sauvages nad Sortie des artistes. She has also been teaching comics at the Faculty of Art and Design in Pilsen and cooperates regularly with Czech TV as an illustrator.



#### **Julie Tait**

has been working in the cultural sector for more than 29 years. She worked in almost every medium before finding her passion for running festivals. From 2008 - 2012, she ran a major outdoor arts festival programme across the whole of Cumbria in the UK as part of the London Olympics Cultural Olympiad. In 2013, she founded the Lakes International Comic Art Festival, which is the only one of its kind in the UK. Julie has won a number of awards and is Chair of Space2Create, a charity, which develops creative programmes for people with mental health issues.



#### **Judith Vanistendael**

studied at the Hochschule der Künste in Berlin and earned an academic degree in Art Sciences from the University of Ghent. She did her postgraduate studies on Latin America and pursued the comics master at the Sint-Lukas Art School in Brussels. She is known for her comics When David lost his voice and Salto, as well as for her illustrations for Rosie & Moussa. Her semi-autobiographical work, Dance by the Light of the Moon, has been translated into nine languages and nominated twice for the prestigious Grand Prix de la ville d'Angoulême. Vanistendael also works as an illustrator for several publishing companies and teaches comics at an art academy. Her work has been translated into numerous languages.

#### **JULIE TAIT**

It's both exciting and an honour to consider work by such a diverse range of creators from across Europe and to be reminded of why the European Union is so important. It's been great to discuss the power of comics to communicate this belief with my peers from many different countries.

It's always good
to come out of your
own shell and see a
bigger part of the world.
And comics is a mighty and
attractive tool helping us
to communicate across
different cultures.

**LUCIE LOMOVÁ** 



#### **Mathieu Diez**

After a career in the banking business, Mathieu Diez started pursuing his own projects, namely the "Café du bout du monde." In 2006, these projects became the Lyon BD (Comics) Festival, born out of the idea that sequential art could meet all other art forms and open itself to a wider audience. After 13 years, Lyon BD has established itself as one of the most innovative comic festivals in Europe. In 2017, he was appointed comics artistic advisor for "Frankfurt in French – France, Guest of Honor at the Frankfurt Book Fair 2017".



#### Kalle Hakkola

is a curator, producer and a scriptwriter of children's comic book series. He has worked as a director of the Helsinki Comics Festival and is a co-founder of the Comics Center in Helsinki. Hakkola promotes Finnish comics all over the world and works closely together with Finnish Literature Fund.

Lyon BD has been working on many international projects over the passed years, and this all has really become one of the pillars of our activity. Along with that, our core DNA is to work with artists and on original creations. It then seemed very natural to take part in this initiative uniting so many countries and creators across Europe. It's been a real pleasure to participate.

It is great to see comics used in so many different ways to tell stories. The competition gives us a good peek into the variety in European culture.

**MATHIEU DIEZ** 

**KALLE HAKKOLA** 

# THE FINALISTS



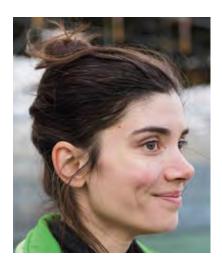
# David Shaw United Kingdom

David Shaw was born and went to school in Northern Ireland. He studied history and expressive arts at universities in Dublin and Canterbury. He worked as a teacher of drama and theatre studies in a wide range of UK schools. He currently resides near the medieval town of Sandwich in Kent, which provided the inspiration and setting for his two illustrated historical novels for young readers, "The Little Black Prince" and "The Voyage of the Merlin". He spent a year in Cassino in Italy, which gave him the inspiration for his recently published graphic novel Arandora Crossing.

# Marta Okrasko Poland

Marta is an artist who works in various fields of visual design. She graduated from the Warsaw Academy of Fine Arts (M.A with Hons) and International School of Fashion and Costume Design. She divides her work between being a set designer and graphic designer. For several years, she designed costumes for theatre. Nowadays, she mainly designs visual identification, but in her free time, she designs books, especially for children. In her work, she tries to combine nice visual components with interesting content. At night, when she cannot sleep, she explores old printing techniques, such as relief printing.





# Juliana Penkova Bulgaria and Germany

Juliana Penkova has been developing architectural concepts for housing, kindergartens, libraries, lecture halls and theatres for the past 10 years. Creating unique spaces in colour and shape is a lifetime passion, which brings her into a vivid world of stories and few words. Although her work is mostly digital, Penkova decided for this comic to use her all-time favorite tool: the - coloured pencil. In doing so, everyone can join and colour along with her!



# Bruno Cordoba Argentina and Germany

Bruno Cordoba was born in Argentina and currently resides, works and studies in Germany. He discovered comics and Tolkien's work at an early age, both of which ruined his life forever. The complexity, richness, tangibility and depth of the Middle Earth's mythology and the amazing narrative possibilities of the comic language left an indelible mark on Bruno's childhood creative aspirations. Ever since then, world building through storytelling with text and drawings has become an obsession. In his spare time, Bruno creates comics, graphic designs and illustrations.

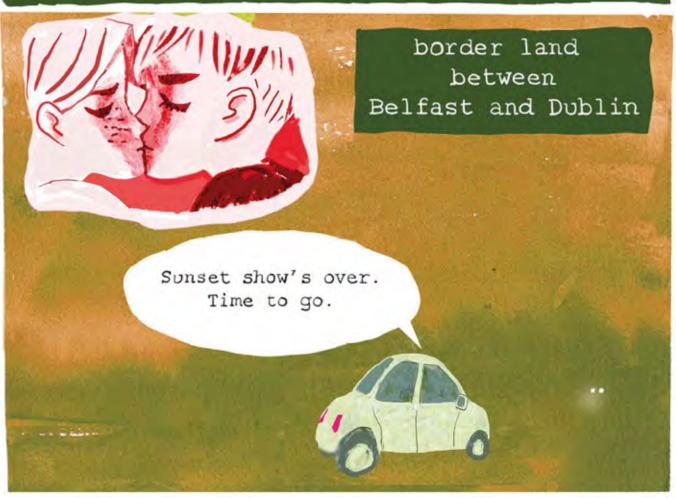
# Paul Rietzl Germany

aul Rietzl is an illustrator and comic artist from Augsburg, Germany. He grew up in Bavaria in the surrounding region of Munich. After his graduation and upon completion of an apprenticeship as a glass and porcelain painter, he moved to Augsburg to study communication design. After his studies, he settled down as a freelance illustrator and graphic designer. But every free minute he has devoted to comics, which have excited him since his early childhood. In 2016, his Sci-Fi-Graphic Novel "Shipwreck" was published as a scroll by the publishing house "Round Not Square", Berlin. New comic and scroll projects are currently in the making.





# SEEING THE BIGGER PICTURE







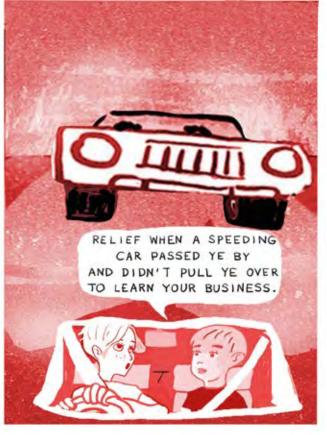




























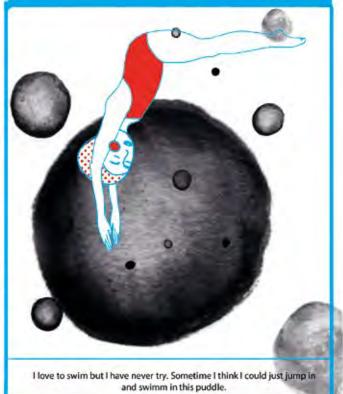








I think about it everyday because, no matter what the wheather is, the puddle is always there waiting for me.

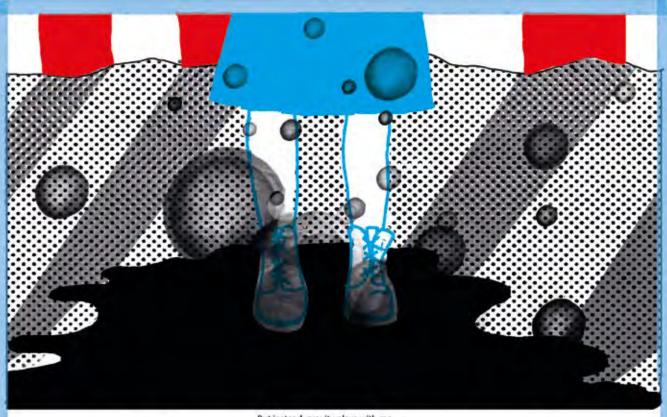




I feel free in the water. I can only imagine that when you are swimming, you forget about all your problems. In the water you can do things that are impossible on the ground. You can feel like in space without having to get into a spaceship.

And you can play with gravity.



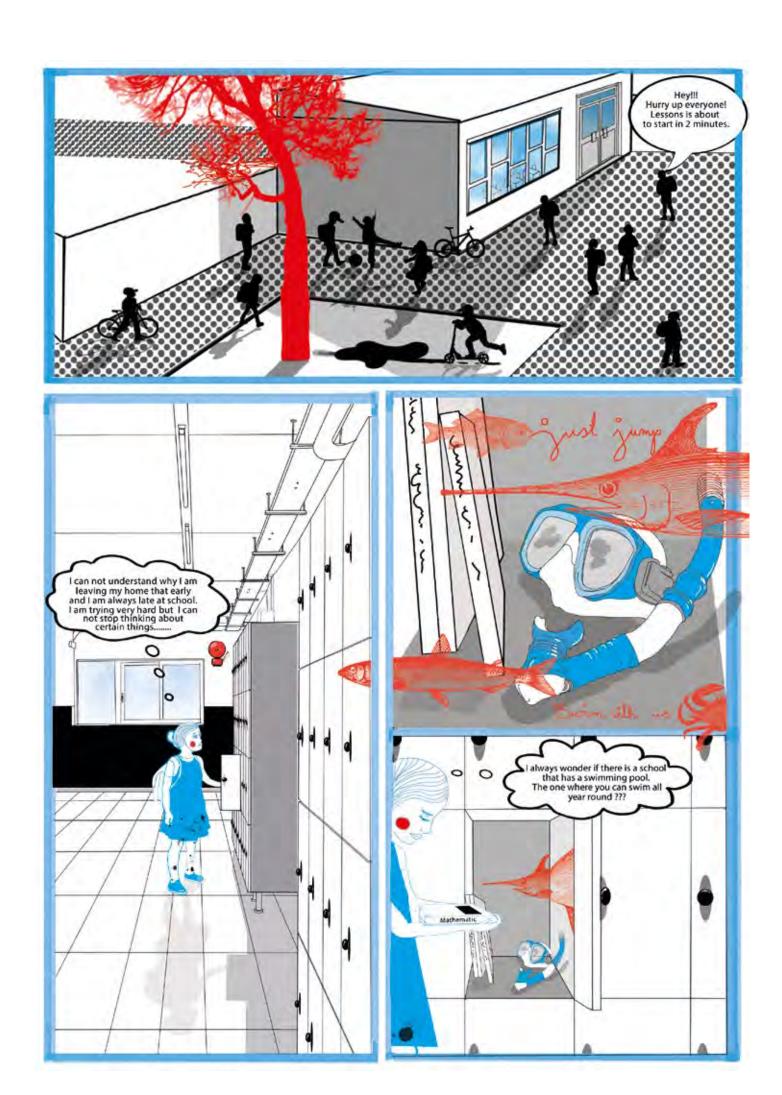


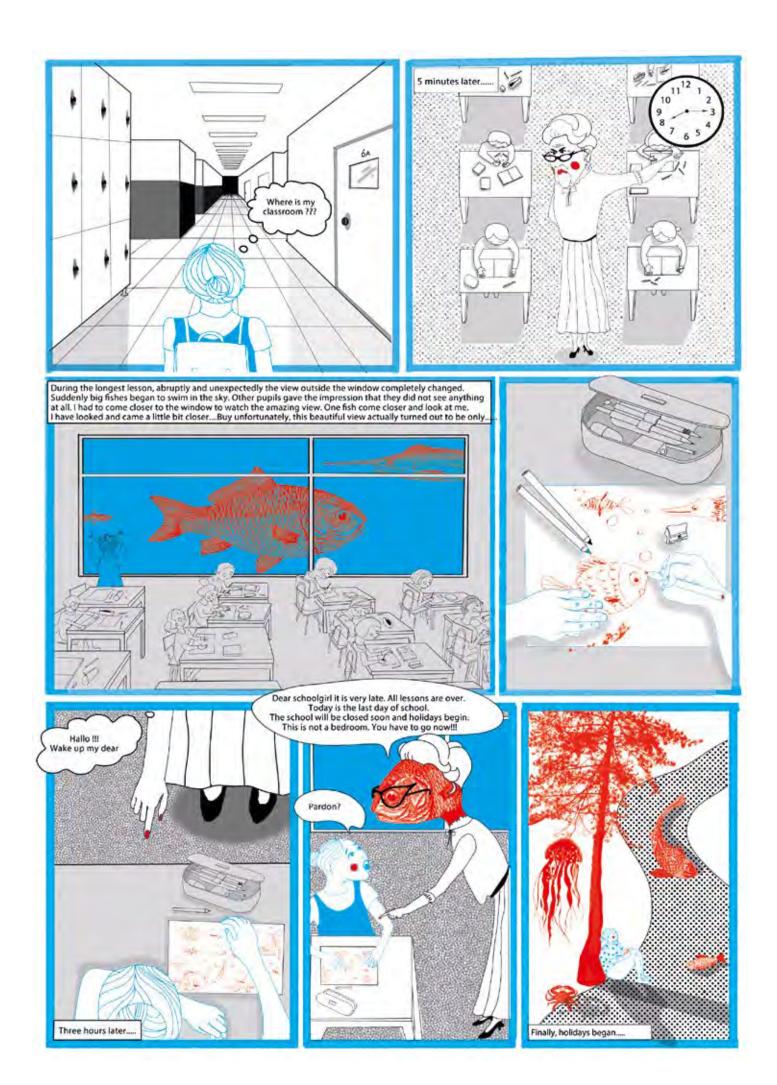
But instead, gravity plays with me......
I do not know why, but suddenly all the mud and water from the puddle magically appears on my new shoes, and on the new skirt. I think it has to be a kind of magic? Do You think my mother will believe in this magic?

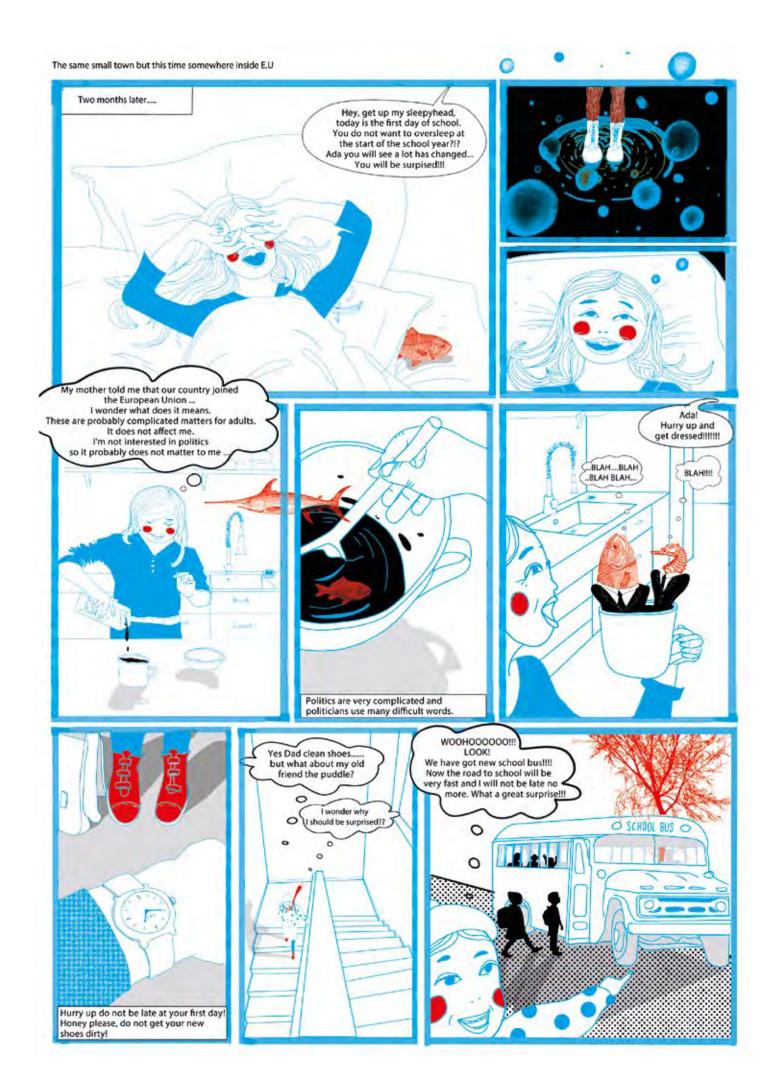
But You know what, I believe in magic for certain!

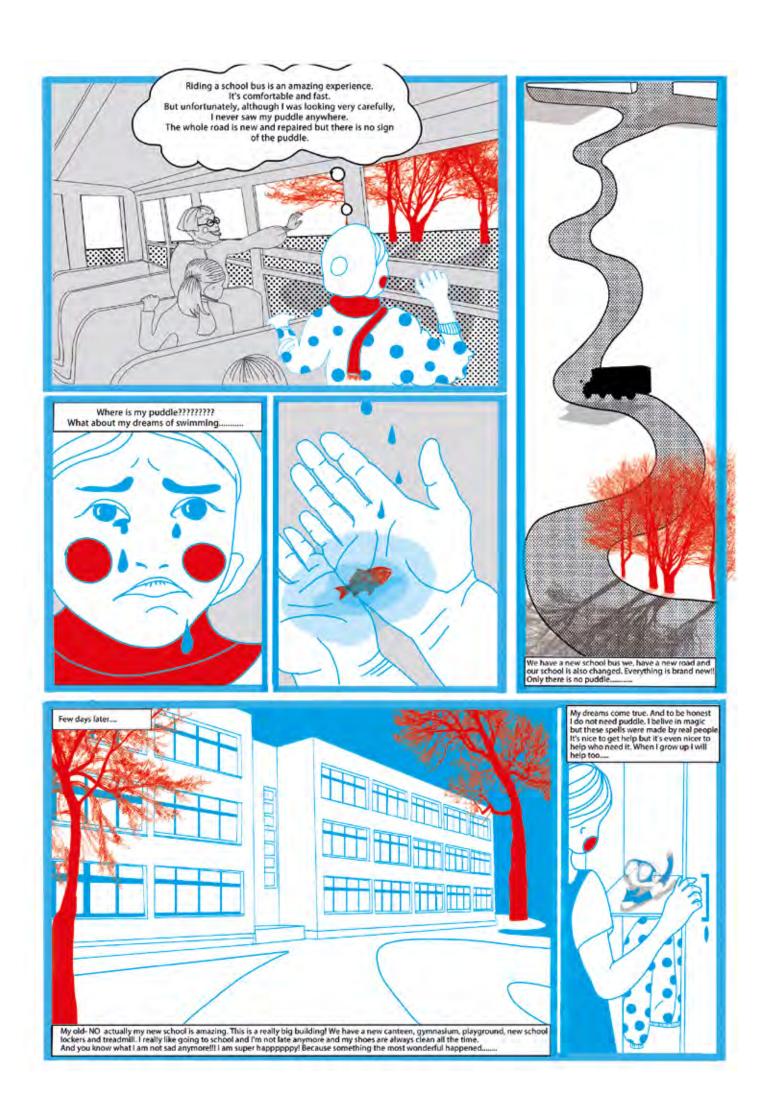
Unfortunetly, it is a pity that this always happens at the beginning of my way to school.

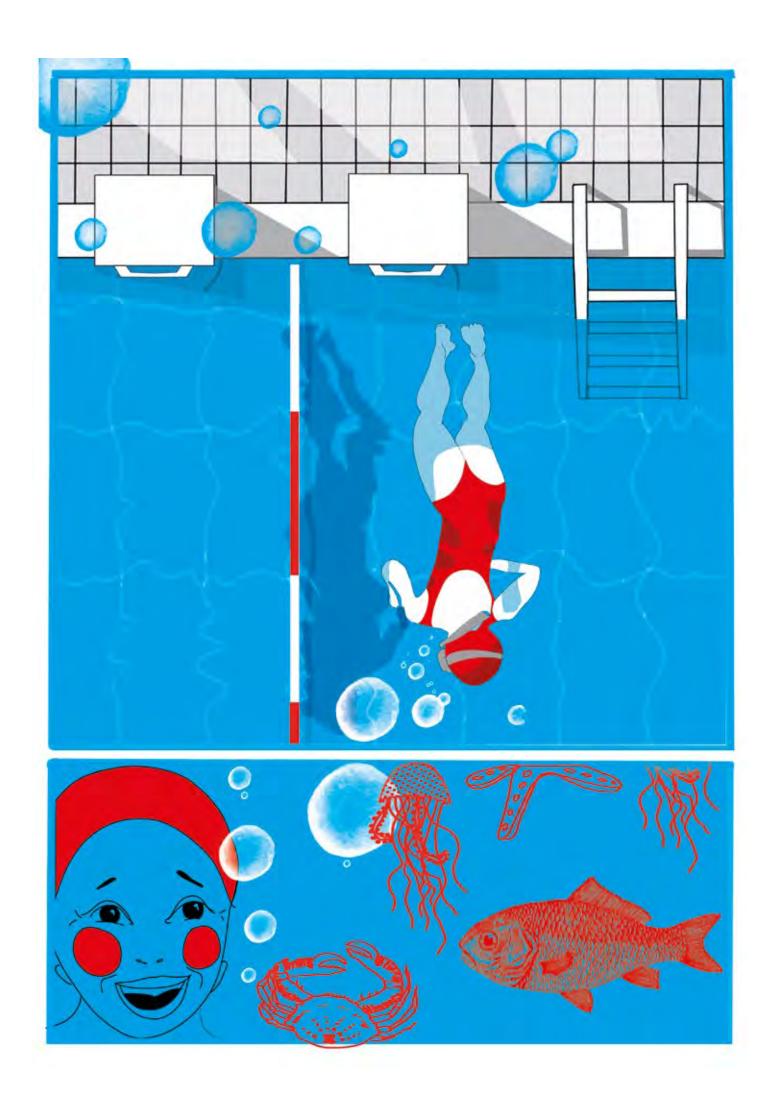












































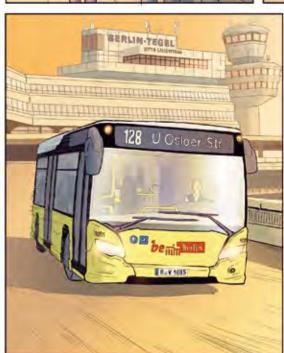












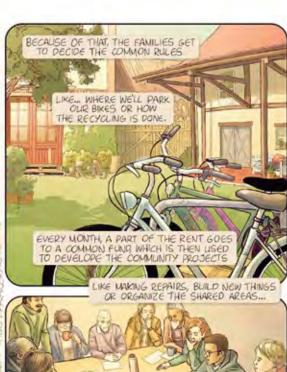












FOR EXAMPLE, WHEN WE TURNED A PART OF THE GARDEN...



















































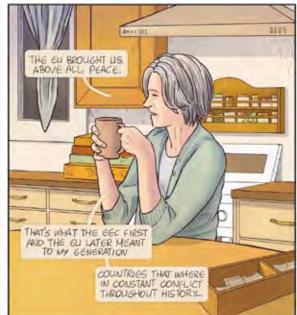




















\* POST-WAR PERIOD

PEACE







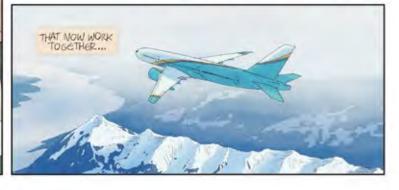














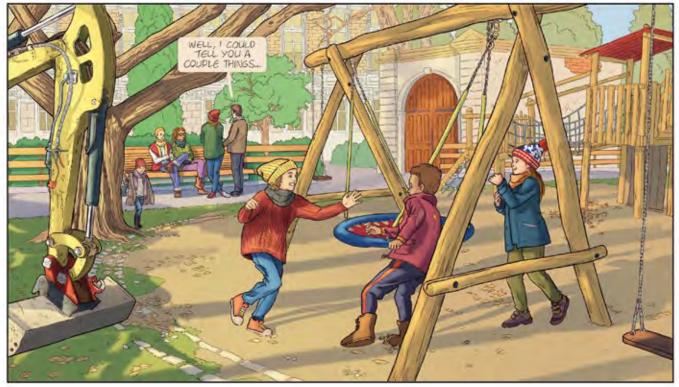






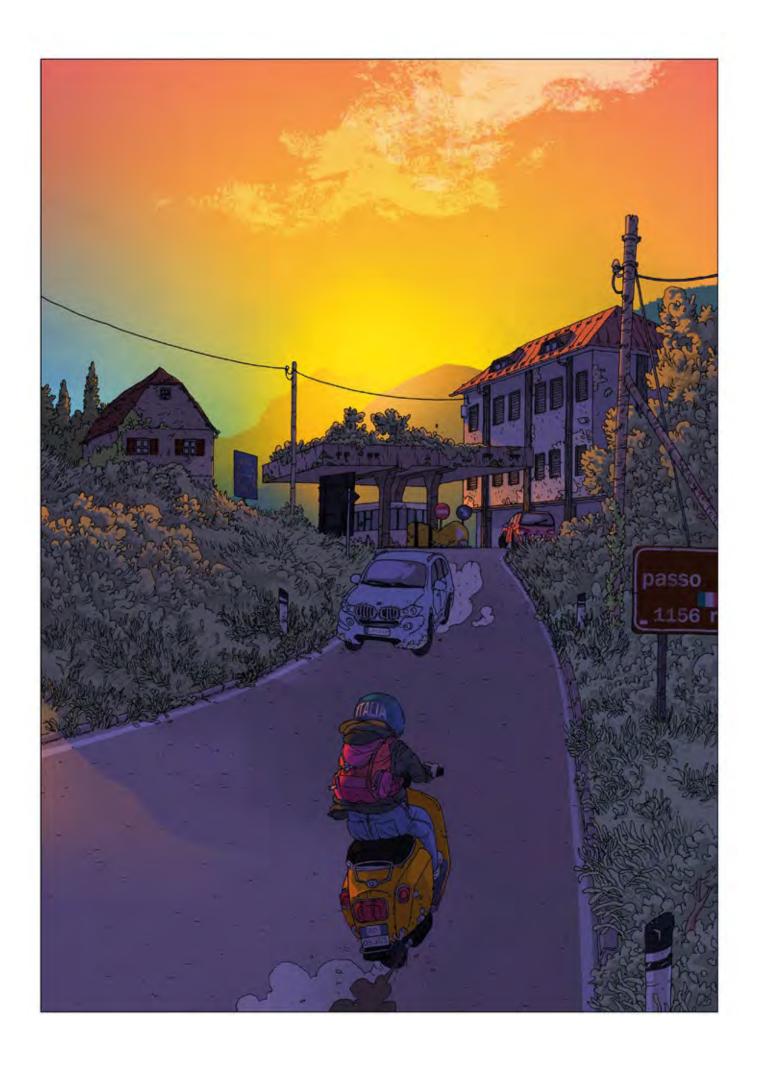


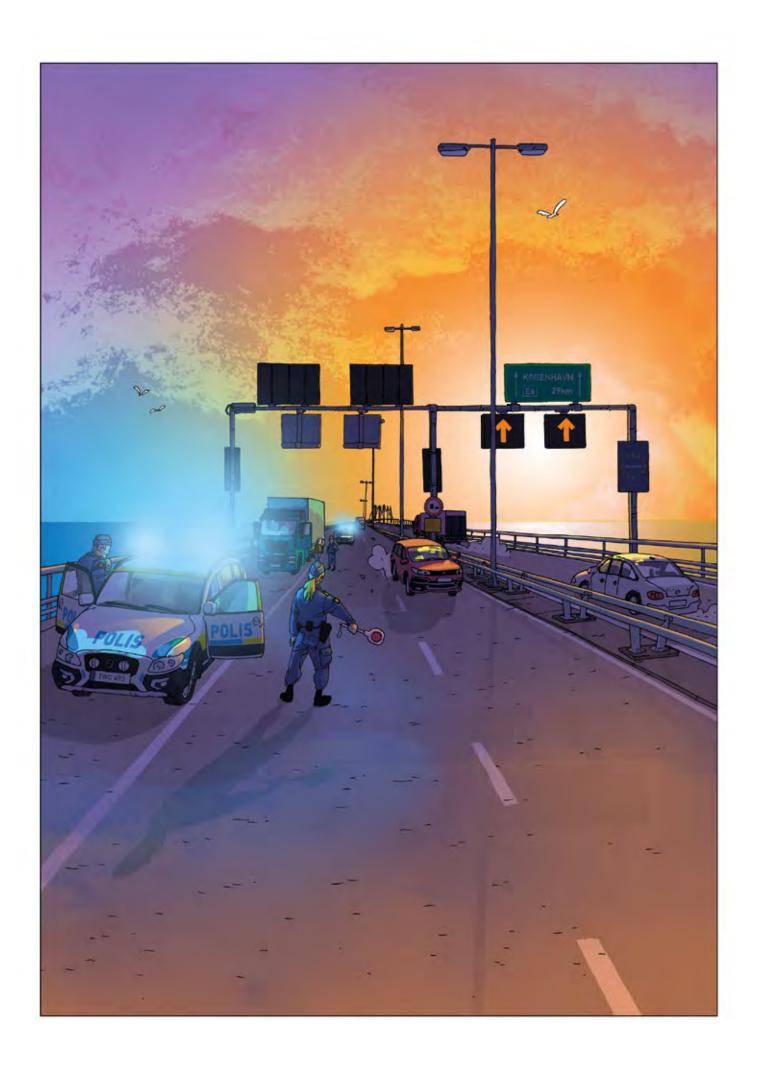


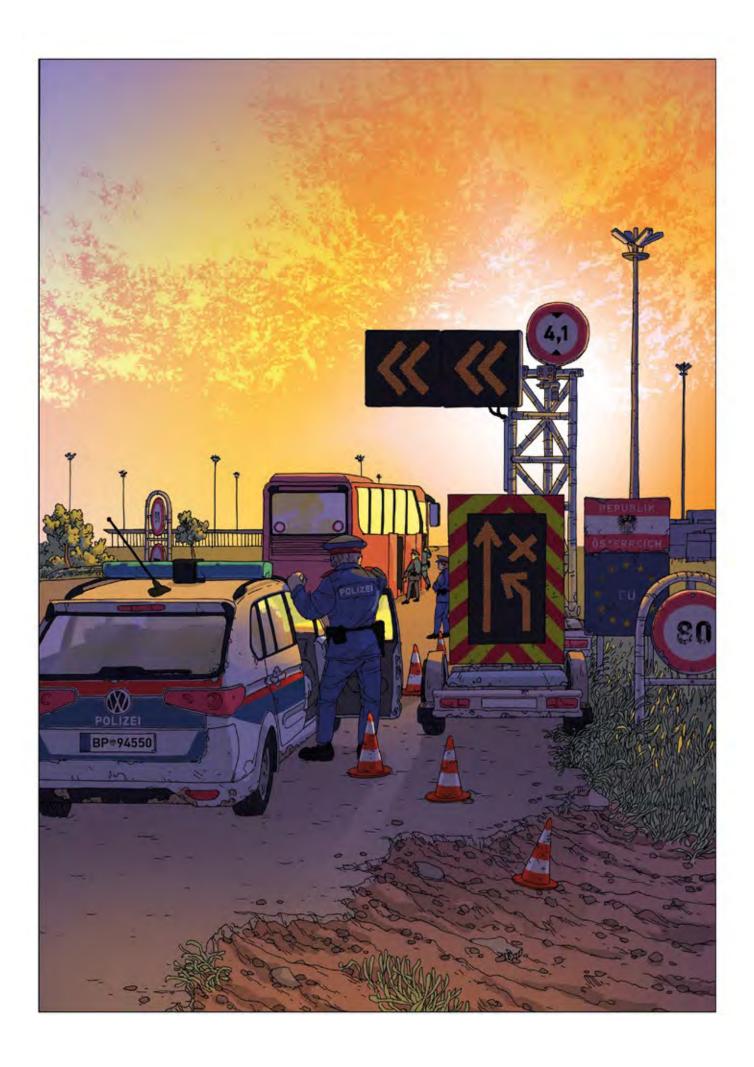


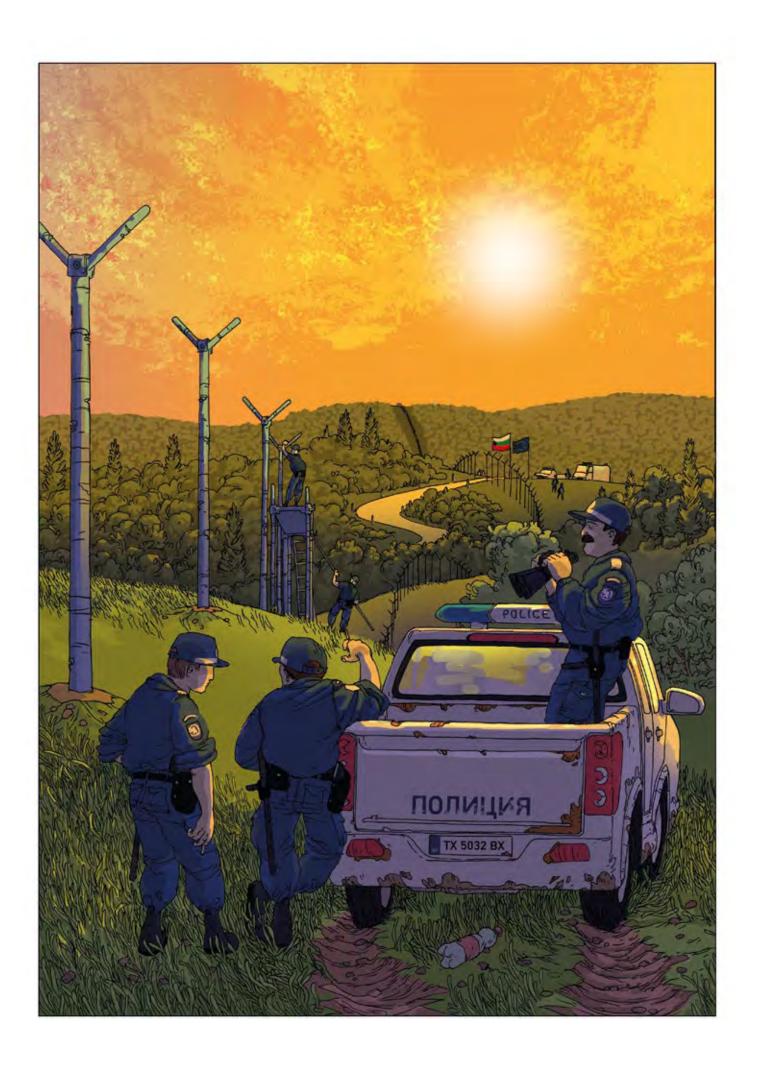


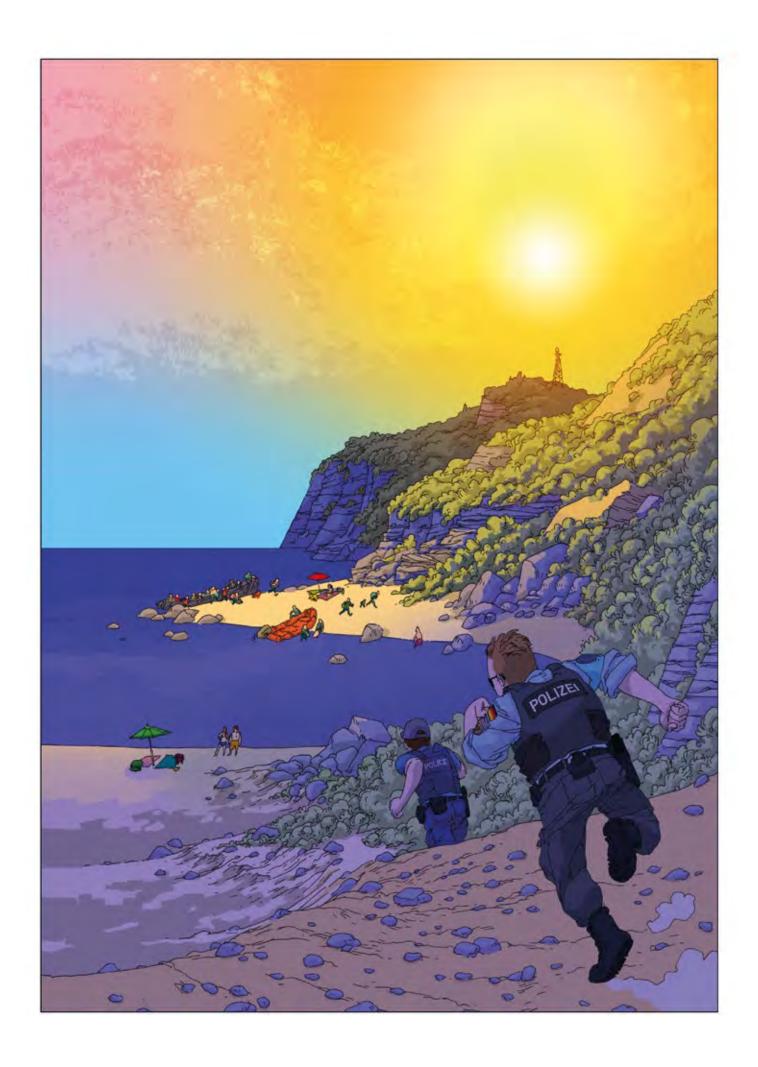


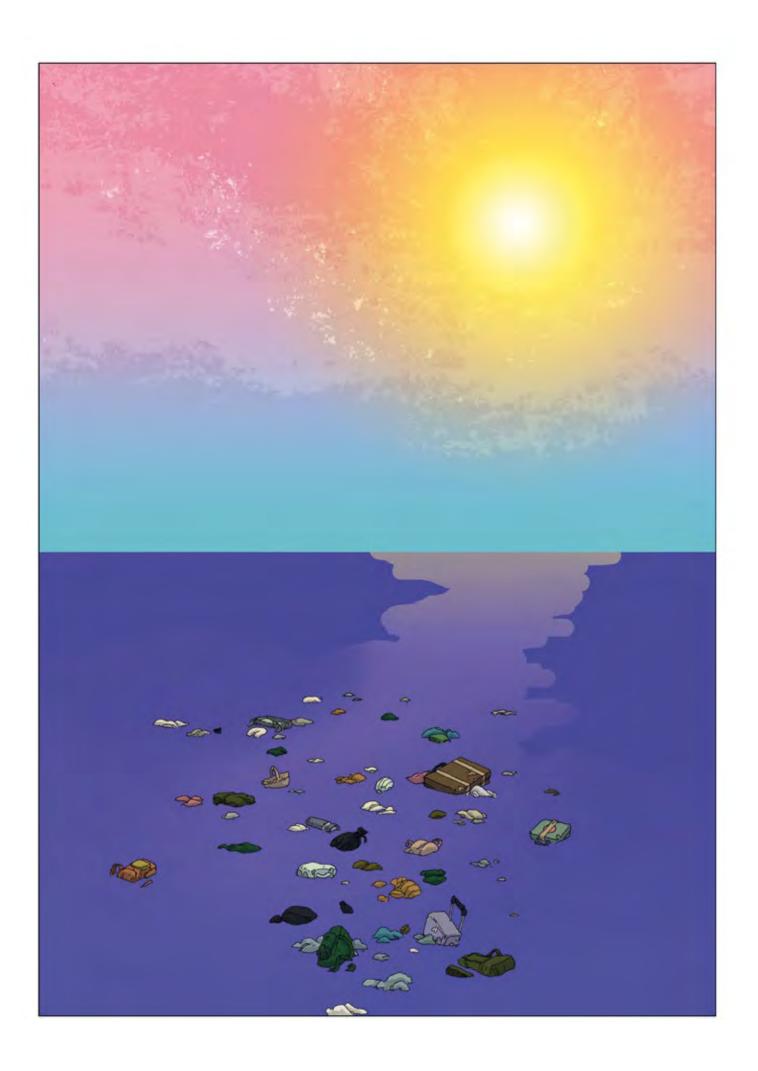












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What is the added value of the EU? What are the advantages of the European Union? What does the EU do well according to you - in general terms or in personal experiences? These are the questions the Friedrich Naumann Foundation for Freedom asked comic artists and graphic novelists all over the world in the fourth round of our international comic competition "Animate Europe." Why this year's topic "Animate Europe +"? We believe in a unified Europe and the power of the European Union for freedom, peace and stability. Let's generate discussions about Europe! This anthology compiles the entries of the five finalists of our 2019 competition round. What do comic artists perceive to be the added value of the European Union? Have a good read and find out for yourself!

AnimateEurope +

ISBN 978-3-95937-012-7



